Topography
3D Computer Reconstruction of Prehistoric Manhattan -
Joel W. Grossman, Ph.D. - 2002
3D GIS Reconstruction of
17th Century Manhattan

Joel W. Grossman, Ph.D. - 2002

Franquelin - 1693

3D Topography
Viele 1865 + Franquelin 1693

Viele - 1865
A Plan of the City of New York.
crowding at the island prison. The "Tombs" was designed by Harvey Wiley Corbell.

In the area encompassed by Franklin, Worth, Centre, and Lafayette streets was a small pond known as the Collect. A source of fresh water during colonial